

## An Agent-Based Framework for the Active Multi-Level Modeling of Organizations

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## **Key Points**

- Multi-Level Phenomena exist, and are of significant interest to organizational researchers
- Multi-Level Phenomena require Active Multi-Level Modeling to create good/useful models
  - Active Multi-Level Modeling is ABM at multiple levels of granularity
  - A specific sub-family of multi-modeling
- Data-Centric Modeling is key to rapid development of topical/applied models : data must support instancing at different granularities





## Agent-Based Models and Emergence



Parable of the Polygons (<u>http://ncase.me/polygons/</u>) – An interactive version of the Schelling Model

A swarm of Blue Jack Mackerel form a "bait ball", which confuses predators



Beautiful elegant useful models with a single level of agency

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#### **Multi-Level Phenomena**

Definition: *Phenomena that occur with actors at multiple levels of granularity* 



Change Resistance





## **Change Resistance**

Definition: Overt or covert resistance to a introduced organizational change

- Noted Risk Factors:
  - Individuals feel they are harmed by the change
  - Individuals don't understand the need for the change
  - Organization has gone through multiple changes in recent memory
  - Organizational culture is not transparent and trusted
  - Organization introduces change poorly







#### Turnover

Definition: The percentage of workers leaving an organization over a given unit of time

- Noted Factors:
  - Organizations that are going through significant challenges experience higher turnover
  - Individuals which are highly embedded in the organization are much less likely to leave
  - Organizational socialization procedures can reduce chance of turnover







## **Organizational Resilience**

Definition: The ability of an organization to anticipate, prepare for, and respond to organizational crises

- Noted Factors:
  - Groups are resilient if they are more heterogeneous
  - Individuals are more resilient if they have resources they need
  - Resilience response is shaped by the organization's ideology
  - Organizational guidance which ignores individual practice harms resilience













## **Proposed Framework**



Three+ models with intentional inter-operation!



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#### **Construct Mechanisms**

- Construct is a simulation which focuses on interactions between actors and the diffusion of knowledge between actors
- Construct mechanisms use:
  - Agent x Agent: "who knows who?"
  - Agent x Knowledge: "who knows what?"
  - Agent x Group: "who belongs to what?"
- Construct agents socialize 1 to 1 and may exchange information about:
  - Themselves
  - Other agents
  - Knowledge they have





Choose

Interaction

Partner

Perceive Alters

Construct –

Socialization Engine

Interact

Evaluate Needs



## **OrgAhead Mechanisms**

- OrgAhead is an organization simulation focuses on agents doing tasks – predicting what tasks the agent should do
- OrgAhead agents prioritize doing work they think will be rewarded, so they need to perceive the priorities of groups to which they belong:
  - Agent x Group "who belongs to what?"
  - Agent x Knowledge "What can I do?"
  - Infers Group x Knowledge "What does the group I'm part of care about?"
- OrgAhead Agents choose and perform tasks
  Perform Selected Task
  Review Tasks





#### **Group Mechanisms**

- Mutual Learning Simulation Indoctrination
  - Agents are socialized to learn and prioritize things related to their groups
  - Group priorities can conflict!
- Active Organizational Performance:
  - The group can:
    - Inhibit specific task performance for all individuals
    - Inhibit specific task performance for a single individual
    - Promote specific task performance for all individuals
    - Promote specific task performance for all individuals.
    - Detach group members







#### **Data-Centric Modeling**







## **Informing the Model with Data**

- Groups:
  - Structural: Informed via Clustering
  - Functional: Informed via Survey Data

- Knowledge:
  - Word Network (Agent x Word)
  - Words selected by polarization score





# Horizontal Merger of a Multinational



- Large Multinational, purchased another large company
  - Wants to understand the integration process
  - Asked academic researchers if they wanted to help
- Allowed collection of email-server data for multiple months at multiple points in time
  - Collection Period 1: Right after merger announcement
  - Collection Period 2: A year later
  - Collection Period 3: Another year later
- Encouraged employees to participate in org surveys administered by research team







## **Internal Email Interaction**

Employees - Colored by Legacy, Sized by Emails Sent and Received (Direct To/From)





#### **Group Structures via Clustering**





# IDENTIFYING KNOWLEDGE VIA CONTENT PROCESSING



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## **De-Identification**

- Legal Requirement!
- Used Stanford NER (Named Entity Recognizer) to identify and then de-identify:
  - People
  - Locations
  - Organizations



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## De-Identifying Entities Consistently in **Unstructured Content**

- First, identify and create anonymous mappings for all NER tokens
  - Replace proper names with tokens:
    - "Jean Paul" = "Name 1"
    - "Abe Lincoln" = "Name 2"
  - Replace locations with tokens:
    - "San Francisco" = "Location 1"
    - "New York" = "Location 2"
  - Replace organizations with tokens
    - "Bank of Omaha" = "Org\_1"
    - "IKEA" = "Org\_2"
- Replace all numeric characters with '#'

  - ##-###
  - ##,###





# Using Content as a Proxy for Knowledge

Every organization has its unique jargon, informed by the collective backgrounds and contributions of all members.

- Can we identify words or tokens that are consistently and regularly associated with LuxuryCo and StandardCo?
- 2. Is the overall language of LuxuryCo and StandardCo becoming more or less similar?



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#### **Token Score**

- For token t of all Tokens T, we have group A, G, and a Prior P
- We have two terms:
  - the token's odds score based on percentage appearance in the A and G's documents, but we flatten out marginal cases
  - the token's appearance in A or G (depending on the odds ratio outcome) subtracted against the percentage appearance of the token in Prior P

S(t) = flattenedOdds(t) \* freq(t)

flattenedOdds(t) = abs(odds(t)) > .1, odds(t)else, 0

$$odds(t) = \left(1 - \left(\frac{1}{\left(\frac{|t_A|}{|T_A|} / \frac{|t_G|}{|T_G|}\right)}\right)\right) - .5 \qquad freq(t) = odds(t) \ge 0, max\left(\frac{|t_A|}{|T_A|} - \frac{|t_P|}{|T_P|}, 0\right)$$
$$odds(t) < 0, max\left(\frac{|t_G|}{|T_G|} - \frac{|t_P|}{|T_P|}, 0\right)$$





#### Example, "relax"

Group A uses "relax" 100 times in a corpus of 10,000 total word instances. Group B uses it 10 times in a corpus of 5,000 instances. The Prior P has the word 30 times out of 40,000 instances.

$$S(t) = .002775 = .3 * .00925$$

flattenedOdds(t) = .3 = abs(.3) > .1, .3else, 0

$$odds(t) = .3 = \left(1 - \left(\frac{1}{\left(\frac{100}{10000}/\frac{10}{5000}\right)}\right)\right) - .5$$

$$freq(t) = .00925 = .3 \ge 0, max\left(\frac{100}{10000} - \frac{30}{40000}, 0\right)$$





#### **Illustrative Graphic, Late 2013**







#### **Difference Score**

 We can sum the absolute value of the token scores to evaluate how different the two groups are in language after accounting for a prior

$$Score(T, A, G, P) = \sum_{t} abs(s(t))$$

- We normalize this by dividing the found score by an polarization of the corpus as a whole via multi-sampling.
- Numbers range from 0 to Infinite, where 1 means this is only as polarized as random (so, not very polarized), while 50 would mean this found is 50x stronger than random.



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#### **Polarization Over Time**







# **Leveraging Data**

Groups from structure Knowledge from highly polarized words

Research Questions:

- 1. Are we better able to replicate multi-level phenomena than single-level models?
  - 1. Can we predict departure from the organization?
  - 2. Can we predict conflict between organizational units?





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